

1

POMPOM PARACHUTES



Object

Christmas • Tool • Fabric

Equipped Elf must leave a Location requiring Flying at the beginning of their controller's next turn. More than one copy may be in play.

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"TWO VISIBLE EXITS."



Effect

Christmas

Negate movement restrictions of target Interior Location and two adjacent Locations.

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"YOU ARE HIGHLY-TRAINED. AREN'T YOU?"



Effect

Christmas

Flip a coin. If the result is heads, target Character is Vitality +2.

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SANTA COOKIE FOR SANTA



Object

Christmas • Food • Cookie • Sugar • Baked

Archive this Object and equipped Magical Character is Vitality +1.

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0

STOCKINGS HUNG WITH CARE



Event

Christmas

Apparel Objects may be played to target Interior Christmas Location for free.

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CINNAMON STICKS



Object

Spice • Tree • Christmas

Equip target Beverage. Add ½ to the numbers in the game text of the equipped Beverage. More than one copy may be in play. You may more than three copies in your Library.

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SKY JUMPING: ELF STYLE



Event

Christmas

Play target Character to a Location that requires Flying to enter. The Character may not move from the Location. Archive the Character if they are still at the same Location at the beginning of your next turn.

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POINSETTIA CAMOUFLAGE



Object

Flower • Plant • Christmas

Equipped Elf may neither be archived nor banished.

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"WHY DON'T YOU FIX SOLO."



Event

Christmas

Archive all other Characters at the same Location as target Elf.

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"I'M GOING UPSTAIRS."



Event

Christmas

Move target Character out of your Storyline. The Character remains in play but is Immovable.

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PUMPKIN PIE



Object

Food • Pie • Vegetable • Desert • Sugar Baked • Christmas

Non-Animat Characters at the same Location are Vitality +1.

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0

FOAMED MILK



Effect

Christmas

Add 1 to the numbers in the game text of Dairy Objects.

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1

"THIS IS SO 'TINSEL!'"



Effect

Christmas

Target Elf is Vitality +1 at Christmas Locations.

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1

SKI SHOES



Effect

Christmas

Elves may move between Snow Locations for free.

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5

"NO HIDDEN CAMERAS!"



Effect

Christmas

You may play cards face-down to target Interior Location. Play the cards normally.

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2

"I'LL REPORT IN AT REGULAR INTERVALS!"



Event

Christmas

At the beginning of each of your turns, you may turn one card in your game face-up. This includes Locations.

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2

CHINESE TAKE-OUT



Object

Christmas • Food • MSG

Archive this Object and target Non-Animat Character at the same Location is Vitality +1.

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0

DETERS 2% MILK



Object

Food • Beverage • Dairy • Liquid • Christmas

Non-Animat Characters at the same Location are Vitality +¼.

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